

# WranglerView 6.6-3 Release Notes

## 6.6-3 FEATURES AND FIXES

### New features

==== CL 13300 ====

@NEW: add support for VRED In-App submission

==== CL 13263 ====

@NEW: add support for a pyCmdrange-based VRED job

==== CL 13068 ====

@NEW: Add SketchUp batch-render integration as an AppFinder job

==== CL 13323 ====

@NEW: add ability for user to add up to 3 attribute-specific searchFilter widgets to job and worker views

==== CL 13325 ====

@NEW: expose the "SimpleCmd Additional Paths" as both a command-line argument and an environment variable

\* QUBEGUI\_SIMPLECMD\_PATHS environment variable can contain multiple paths, separated with the OS-normal path separator

\* WV command-line argument "--simplecmdpath <dir>" can be supplied multiple times

\* use of --simplecmdpath will override the QUBEGUI\_SIMPLECMD\_PATHS environment variable

\* directories specified in the WV's user preference "Additional SimpleCmd Additional Paths" are preserved, but searched last

==== CL 13257 ====

@NEW: convert all C4D in-app submissions to using the new "--submitPkl" approach, avoid quoting issues encountered with "--submitDict"

==== CL 13287 ====

@NEW: when using the --submitPkl option, the pickle file is deleted after it's loaded unless the --debug flag is also used

==== CL 13282 ====

@NEW: path conversion applied during 'execute in local shell'

@NEW: 'execute in local shell' supported in pyCmdline and pyCmdrange jobtypes

==== CL 13278 ====

@NEW: instruct supervisor to re-read qb.conf for parameters that support re-read instead of a restart

==== CL 13065 ====

@NEW: add a FloatRangeValidator class

### Fixes

==== CL 13408 ====

@FIX: don't automatically set the job's requirements if using a 'kind' value

==== CL 13403 ====

@FIX: VRED job defaults (notably VRED\_executable) not being passed through to submission UI launched by web browser

==== CL 13399 ====

@FIX: VRED in-app submission UI intermittently not opening on Windows, ensure that the job pickle file is always written in ASCII format

==== CL 13393 ====

@FIX: use the job defaults if defined instead of the local AfterEffects version when submitting from inside AE

==== CL 13360 ====

@FIX: support 'use all cores' for Maya LoadOnce mentalray renders

==== CL 13344 ====

@FIX: mentalray for maya 2012 and later only supports 4 slaves

==== CL 13333 ====

@FIX: job tag fields always show "unknown" in MetaJob view (pgrp list)

==== CL 13329 ====

@FIX: SketchUp submission job name field not populated when submitted from inside SketchUp

@FIX: filename of the rendered image is malformed when no '#' are used for padding in the image\_basename, ended up with double-periods "..", image path was incorrect as well in WV's outputPath, preventing preview of the rendered image.

@FIX: 'render directory' browser now opens in the same directory as the .skp model file.

==== CL 13327 ====

@FIX: remove trailing space from WV's view of rendered image name

==== CL 13317 ====

@FIX: Error: in calculateStatus - ValueError: list.index(x): x not in list

==== CL 13310 ====

@FIX: duplicate menu module in simpleCmd additionalPaths directory results in duplicate menu items rather than overriding the stock ones

==== CL 13291 ====

@FIX: for some jobs, the modify dialog shows -1 for 'Frame Timeout' when it's actually set

==== CL 13282 ====

@FIX: 'execute in local shell' fails due to paths wrapped in QB\_CONVERT\_PATH()

==== CL 13280 ====

@FIX: display WV command-line options in a scrolled message dialog

==== CL 13273 ====

@FIX: select the non-interpreted path to WV on OS X

@FIX: set the qube\_menu file to read-write after copy is complete

==== CL 13269 ====

@FIX: printing "--help" message shouldn't entail try to contact the supervisor

@COSMETIC: fix typo in help message for --serverthreads argument

==== CL 13071 ====

@FIX: per-frame logs contain sections for all frames, not just the selected frame. Bug introduced in 6.6-2 release

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Changes in behavior

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==== CL 13360 ====

@CHANGE: expose 'use all cores' widget in maya submission UI

==== CL 13344 ====

@CHANGE: selecting mentalray DBR sets upper limit on job.cpus, sets instance count to max.

==== CL 13338 ====

@CHANGE: hide generic 'specific thread count' controls when supervisor is running Designer licenses

==== CL 13278 ====

@CHANGE: only restart a service if a changed configuration parameter affects it, don't restart unnecessarily

==== CL 13065 ====

@CHANGE: IntRangeValidator "max" value is now optional