

__SimpleCMD__QubeFrameRangeNoChunk

Qube Frame Range ▼

Range

rangeOrdering

ascending

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Range

Frame range for the job (e.g 1-100, or 1-100x3, or 1,3,7,10). Most jobs require a frame range to execute on the Workers. You can set this range in a few different ways :

- "1-100" will just render the range between 1 and 100
- "1-100x3" will render every 3rd frame in the range 1 to 100; 1, 4, 7, ..., 94, 97, 100
- "1,3,7,10" will only render the selected frames 1,3,7,10

rangeOrdering

Order to render the items.

(Ascending=1,2,3,4,5...,Descending=10,9,8...,Binary=first,middle,last...) You can set the order in which your frames are rendered. The drop down options are:

- "Ascending" - this will render the frames counting upwards from your start frame
- "Decending" - this will render the frames counting backwards from your end frame
- "Binary" - This will render the first, last, and middle frames of the range, then the middle frame of the first half and the middle frame of the second half, and so on. This is useful for sampling the frames in the sequence to make sure it is rendering correctly.