

What's New in Qube 8.0

PipelineFX's latest release of Qube!, version 8.0, includes:

Additional improvements to the Qube! UI

Updated "Shotgrid" (previously "Shotgun") integration

New OS Support including:

- Rocky Linux
- AlmaLinux
- macOS latest
- Windows 11
- Windows Server 2022

Python 3.9 and 3.10 API support

Unreal Jobtype and Unreal Engine 5.0 Movie Render Queue integration

Avid MediaEncoder "server" jobtype for format conversions

Updated job submissions

- After Effects 2022 and Multi-Frame Rendering
- Autodesk Maya 2023
- Autodesk 3dsMax 2023
- AutoDesk VREDPro 2023
- Maxon Cinema 4D R25

The new Qube! UI allows for several ways to view host and job data. Users can create their own highly customizable, structured worker and job tree views, watch multiple job or worker lists simultaneously, or take a quick look at job status while using other applications by just hitting a hotkey. Searching for job or worker data just became easier through the use of new system wide variables alongside new text based advanced filtering. Just type in a few key words, and results are listed. And to find data quickly, the new standard expression log bookmarking feature allows for a fast return to important log data. Job and host management are faster, more scalable for large farms, and easier to quickly change views as needed. Customers can upgrade and continue seamlessly using Qube! across all portions of their pipeline. Customizable colors and themes make the interface more comfortable to use for any working style or preference, and there is no need to refresh the UI to acquire job status. Real time push updates always display the latest information.

The Qube! UI also features the Qube! Previewer which supports sequence playback. While previewing, users can change frame rates, choose proxy, zoom, and pan. The new Previewer also supports all formats of OIIO with OCIO color management..