ArtistView 6.6-0 Release Notes

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@RELEASE: 6.6-0

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==== CL 12780 ====
@NEW:Preference to disable the conversion and display of EXR images in the preview tab.

==== CL 12578 ====
@NEW:Added shift-F5 keyboard shortcut for "refresh (clear cache)"

==== CL 12577 ====
@NEW:You can now copy/paste job ids to the clipboard

==== CL 12510 ====
@NEW:Ubuntu support for ArtistView

==== CL 12450 ====
@FIX:Faster start-up on farms with logs of failed jobs.

==== CL 12433 ====
@NEW:New plugin: Job Shove. Only available to Qube admins.

==== CL 12415 ====
@NEW:ArtistView can now find additional plugins paths through an environment variable ARTISTVIEW_ADDITIONAL_PLUGINS_PATHS

==== CL 12390 ====
@NEW:When unblocking frames, unblock enough subjobs/instances to run those frames as well.

==== CL 12372 ====
@CHANGE:When retrying frames in a job that is blocked or a blocked job/subjob, the retry will now unblock the job and/or frames.

==== CL 12355 ====
@NEW:EXR Support for Windows in the preview tab.

==== CL 12343 ====
@FIX:Preview and thumbnails tabs only show images that have completed (even if an image may already exist in the output path, as would be the case for a retry).

==== CL 12342 ====
@FIX:Fixed bug with searching the job list when "refresh_clear_cache" was turned off.

==== CL 12318 ====
@NEW:Added parameters to job modify dialog: retry, retry_work_delay, timeout, preflights

==== CL 12270 ====
@NEW:Maximize button enabled.

==== CL 12265 ====
@FIX:New column for ArtistView job, instance, frame: Auto-retries - shows the number of times the item has been retried by the supervisor.

==== CL 12264 ====
@NEW:New pseudo-state "Retrying" that shows when an agenda item is in the process of retrying a frame or frames.

==== CL 12259 ====
@NEW:"Failing" state that shows there's potential trouble before a job has completed.
@FIX:Fixed joblist to prevent it re-coloring itself when it didn't need to, thus speeding up refresh times
@FIX:Fixed logic in expand/collapse pgrps so progress is being displayed more quickly
@FIX:No need to do pgrp child logic on jobs that have no children, thus speeding up refresh
@FIX:More accurately track pgrp child statuses when displaying the status of the pgrp leader when the pgrp is collapsed
@FIX:Do not clear cache during refresh when the preferences dictate so.

==== CL 12184 ====
@NEW:qb.conf parameter GUI_ONLY_USER_JOBS, if set to true, will disable the user filter icon.
@FIX:prgrp leader's status and progress recursively reflect that of its children when collapsed (previously, it would only look at one level worth of children).