

# 3ds Max 6.8-1 Jobtype Release Notes

## 3ds Max 6.8-1 Jobtype

==== CL 15565 ====

@FIX: 3dsmaxjt: remove empty "endOfStruct" attribute (and variants of it) from all structure definitions.

JIRA: QUBE-1469

ZD: 15259

==== CL 15564 ====

@FIX: 3dsmaxjt: remove unused maxscript module, [qbStatusStruct.ms](#), and any reference to it

JIRA: QUBE-1469

ZD: 15259

==== CL 15563 ====

@FIX: 3dsmaxjt: remove unused maxscript module, [qbJobSimurationStruct.ms](#)

JIRA: QUBE-1469

ZD: 15259

==== CL 15562 ====

@FIX: 3dsmaxjt: removed duplicate definition of qbUtilStruct

JIRA: QUBE-1469

ZD: 15259

==== CL 15487 ====

@CHANGE: 3dsmax jt: added back render elements support to the default scan line renderer

ZD: 15441

==== CL 15475 ====

@FIX: add support in 3dsmax jobtype to display 16-bit logging output that was introduced in 3ds Max 2016

JIRA: QUBE-1210

ZD: 14492