

Maya 6.8-0 Jobtype Release Notes

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This release is designed to work with Qube! version 6.8-x.

==== CL 14609 ====

@CHANGE: adjusted code to reflect unexpected/undocumented change in arguments to a v-ray routine (in vrayDR.mel), vraySaveServersInfo(), provided by Chaos Group.

New code should still provide backwards compatibility for v-ray 2.x.

ZD: 14590

==== CL 14347 ====

@FIX: set MAYA_DISABLE_CIP env var to 1, to disable "customer involvement program" feature, to work around Maya 2016 jobs on Linux crashing at launch.

==== CL 14343 ====

@FIX: add code for vray renders to respect "File Name Prefix" override.

Apparently, vray has its own setting, "vraySettings.fileNamePrefix", and doesn't respect Maya's "defaultRenderGlobals.imageFilePrefix" setting.

ZD: 14158

==== CL 14132 ====

@INTEG: main -> rel-6.7

@FIX: allow maya jobtype to setup dirmapping even when the host can't resolve its own hostname

==== CL 14130 ====

@FIX: allow maya jobtype to setup dirmapping even when the host can't resolve its own hostname

==== CL 14111 ====

@FIX: cosmetic issue where empty output folders get created when there are multiple layers in the scene, AND imageFilePrefix contains slashes to create subdirs.

ZD: 13725